Playing Rules

- 1, When playing in a society game, players at all times, must abide by the general rules of golf and those particular to the golf course being played, the following society rules are specific to Notts County Golf Society and supersede any other rules.
- 2, During society Stapleford competitions, a player should pick up if they cannot score.
- 3, During society stroke play competitions, a player should pick up after 10 shots.
- 4, If you wish to play a provisional ball you must declare it as a provisional ball.
- 5, From the tee: If a ball is thought to have gone in the trees and might be lost, a provisional ball MUST be played.
- 6, Lost ball: If a ball is believed to be lost, then from the point that you played that shot you are asked to play a provisional. If a provisional was not played and you approach where you believe the ball to be, and have looked for up to the 3 minute limit you must concede the hole.
- 7, If you believe your ball has gone out of bounds or you are uncertain where your ball went, you **must** play a provisional ball and declare it as rule 4
- 8, Finding a penalty area (Formally called a water hazard) If a penalty area is encountered, the ball may be dropped from knee height in line with its entry into the area no nearer the hole, with a one shot penalty.
- 9, A ball may be searched for, for a maximum of 3 minutes. After the time limit the provisional ball (rule 4) should be played.
- 10, If course conditions are muddy and wet, we as a society can over rule the course rule on pick and place, this will be decided by the committee members before the first group tee off.(AGM 2024)

General play

- 1, The minimum number of players in a group at all events shall be 3.
- 2, Players in buggies will be in groups of 4 to prevent lone walkers.
- 3, Always repair divots and pitch marks
- 3, Any objections or complaints about the event that you partake should be raised with a member of the committee on the day of the event. The committee will then investigate and collectively decide what action, if any needs to be taken.

Pace of Play

- 1, Players should play at a good pace.
- 2, It is a group's responsibility to keep up with the group in front. If it loses a clear hole and it is delaying the group behind, it should invite the group behind to play through, irrespective of the number of players in that group.
- 3, Be Ready to Play

Players should be ready to play as soon as it is their turn to play. When playing on or near the putting green, they should leave their bags or carts in such a position as will enable quick movement off the green and towards the next tee. When the play of a hole has been completed, players should immediately leave the putting green.

Handicap Rules

1, Handicap rules are on the website and can only be altered at the AGM or an EGM

1862 Championship Events

- 1, All fixtures for the following season shall be booked before the AGM if possible.
- 2, Fixture dates and venue list shall be published on the website as soon as available.
- 3, Call for players wanting to attend a Championship game shall be minimum of 2 weeks prior to event.

- 4, Payment for events shall be made into the society account by online banking.
- 5, As a minimum it is hoped that tea or coffee is included within the price of each event however there will be a number of courses that will not offer this.
- 6, If we play any course where players are members of then that player may wish to ask prior to playing if they can play with the society at the cost the player usually pays, any tea/coffee or food will need to be paid for by the said member.
- 7, Players should meet at the venues at least 45 minute prior to the first tee time, this is to take any entry fees for the prize table, and as at some courses there may be tea/coffee and a bacon/sausage cob included.
- 8, Prize tables shall be optional, prize fee shall be £5 each to enter the match prizes. There will be a prize table cap of £55, allowing for £30 first place, £15 runner up and £5 for nearest the pin, all payable into the society account when paying for the round. Prizes will then be awarded as credits to use for future games. (AGM 2024)
- 9, The draw will be made by the committee prior to the match, shared buggies will be drawn as such and will be in a foursome to prevent lone walkers, the Captain shall always be in the first group and the handicap secretary shall be in either group 1 or group 2, if a player requires to be out early or late then they should ask the committee to arrange this if possible.
- 10, There will be no "Gimmies" or "Mulligans" whilst playing for the 1862 Championship.
- 11, The 1862 Championship shall be played in the Stableford format.
- 12, After the games have been completed the cards shall be given in to a committee member to be verified and inputted into the society handicap system if available.
- 13, There will also be prizes for best front 9 and best back 9 (Society prizes) these prizes cannot be won by any other prize placed winner (not including the "twos" or "nearest the pin")
- 14, Nearest the pin shall be chosen by the captain or committee and shall be a par 3 hole that will be easily reached by most and with a high stroke index, the winner shall receive £10 from the prize table.
- 15, Two's: The twos competition charged at £2 on the day and is optional, if entered into shall be paid out to anyone getting a 2 on a hole, should there be more than one winner the prize fund shall be divided equally. In the event of no winner then the cash will be rolled over to the next Championship event and shall be entered into again should any player wish to partake.

Par 3 scratch cup

- 1, The par 3 scratch game will be played in stroke play format with no handicap allowance.
- 2, Prize table fee is optional.
- 3, Player shall adhere to the rules whilst playing around the course.
- 4, As this is a stroke play par 3 match a player will pick up after a max 10 shots.
- 5, There will be no "Gimmies" or "Mulligans" whilst playing for the Par 3 scratch cup.

Singles

- 1, The singles knock out competition (Mike Edwards Shield) shall be played optionally, all players will be invited to play at the start of the season, all players that wish to take part in the competition shall pay the £10 entrance fee before the first round draw.
- 2, Each round shall be played in match play format with full handicap allowance. Handicaps for each singles match shall be the handicap a player has on the **actual day** of the singles match.
- 4, The player drawn out first in each matchup will be deemed the "Home" player and shall pick the course that the match shall be played with the green fees split equally.
- 5, The dates that each round must be played by shall be adhered to, there should be around 6 weeks for each round to be completed before the next round will be drawn.

- 6, If any match fails to be played within the given time then either one player shall concede if this cannot be achieved then the committee members shall decide the outcome should a match become difficult to complete and the last resort shall be the toss of a coin to determine the winner and go through to the next round.
- 7, The winners of each round shall notify a member of the committee and will be updated on the website.
- 8, The final will be at a mutually agreed venue and hoped others may attend for support on the chosen day.
- 9, Final green fees shall be paid by the finalists with the prize fund going to the winner.

Away days

- 1, The annual away day event playing for the Lincolnshire sausage hackers trophy (around 10th June each year) shall be chosen and arranged each year by the Captain of that year, it would be advised that it would be beneficial to arrange this during their vice year.
- 2, The format shall be Stableford over 2 rounds, handicap will not change during or after the 2 rounds as this will not be a handicap qualifying game.
- 5, Player shall adhere to the rules whilst playing around the course.
- 6, There will be no "Gimmies" or "Mulligans" whilst playing for the Sausage hackers trophy.
- 7, The entrance fee will be optional and prizes will be divided at the end of the final game to those that have paid the relevant entry fees.
- 8, Prizes may differ from year to year dependant on how the Captain decides but will encourage as many winners as possible.

Prizes could be if fund allows,

Winner each day

Runner up each day

Third place each day

Nearest the pin on all the par 3 holes each day

Front 9 each day

Back 9 each day

Secret pairs overall

Trophy winning criteria

To win a society trophy the winner will be expected to play a minimum of 3 x 1862 championship games within that season.